



TAKE FLIGHT SUMMER CAMP 2024—FAQ'S

DROP OFF—9-9:15am//Mondays through Fridays//Raven Theatre (6157 N. Clark) There is a parking lot, as well as street parking along Clark or Granville. The lobby will be open at 9am every day. This will provide enough time to put belongings away, exchange greetings, and gather for warm-ups. Please note that masks are required when inside the theater building. We invite you on the first day to take a look at our space, and introduce yourselves to our teaching team!

PICK UP—3-3:15pm, unless you have opted in for After Care for an additional cost of \$50/week. Campers must be signed out by a guardian (or someone authorized to pick them up in your forms) before they are allowed to leave, unless they have written permission to sign themselves out and walk home.

AFTER CARE—If you are signed up for after care, please pick your camper up no later than 4pm. The theater will close at 4pm, and camp staff is released for the day. Please be mindful of this time, as many of our staff members have additional work commitments after camp and cannot stay beyond 4pm.

DAILY//WEEKLY SCHEDULE—Each day at camp, we spend time warming up our Actor's Tools, building our ensemble through games and activities, developing and rehearsing our shows, crafting amazing projects and props, and playing outside at recess. In Week 1, we focus on writing scripts and learning about the ensemble, and in Week 2, we focus on rehearsing and staging the performances. And all session long, we focus on having tons of fun, using our powerful imaginations, and supporting one another!

OVERVIEW OF TYPICAL CAMP DAY

9-9:15 Drop Off

9:15-10:30 Ensemble Building//Theater Games//Intro to Actor's Tools (Potentially outside depending on weather)

10:30-10:45 Snack Break

10:45-Noon Exploring the World of the Story//Characters

12-1:15 Lunch & Park Time

1:15-1:30 Cool Down//Recentering

1:30-3pm Crafts//Continue Exploring the World of Story

3-3:15pm Pick Up

HOW TO CONTACT US—Email at [e Mechelle@raventheatre.com](mailto:Mechelle@raventheatre.com)

SUMMER CAMP COVID-19 POLICY//INFORMATION 2023

This year, we will be mask friendly//optional for both indoors and outdoors. If you would like your camper to wear a mask, please reach out to the Take Flight education team to let us know.

Covid Protocols & Covid Refund Policy

Overall, we ask that you monitor the health of your camper throughout the duration of camp. Should symptoms arise, please stay home and test immediately. While not required, we encourage frequent testing throughout the camp session. If possible, we would appreciate it if you could please rapid test your camper before the first day of camp on Sunday or Monday morning before arriving, as well as prior to the start of the second week. This will help us monitor the health of our campers.

If you have siblings enrolled and one tests positive or develops symptoms, we ask that you keep both campers at home until they are both cleared. If any camper develops cold or flu-like symptoms during the day, we will provide a rapid COVID test and reach out to you with the results. Regardless of the test result, if a camper is symptomatic, we may ask you to pick them up early based on the severity of symptoms.

What To Do If a Camper Tests Positive for Covid-19:

- Please notify the Raven Theatre Education Team immediately.
- Isolate at home for at least five days. If symptoms persist after five days, continue to isolate at home until symptoms resolve.
- Return to camp after isolation and wear a mask until ten days after symptom onset or ten days after the positive test if asymptomatic.
- All camp families and staff will be informed immediately of a positive case at camp. We encourage families to take precautions and rapid test throughout the camp session or after receiving a positive case notification.
- We will ask any camper who tests positive, or who has an active Covid Case in their household to stay home from camp. This includes siblings. If one sibling is positive but the other tests negative, we ask that both remain at home.
- As our camp session is only two weeks in length, a positive Covid-19 infection (personal or within the household) may mean a camper cannot return for that session.
- Campers that are unable to complete their session due to COVID-19 will receive a partial refund if they test positive in the first week of camp. (No refund will be provided after the first week is completed).
- In the event a staff member tests positive, they will be asked to follow the same isolation//masking guidelines listed above.

What To Do If You Are Exposed to COVID-19 In Camp

1. Stay in camp, but wear a mask for 10 days.
2. Get tested after exposure. Raven strongly recommends testing for COVID-19 on the Monday and Thursday after exposure.
3. Test Negative: If a student or staff member tests negative, they can remain in camp wearing a mask for 10 days after their exposure.
4. Test Positive: Isolate at home. If a student or staff member tests positive, they must isolate themselves at home for the next 5 calendar days and self-report the positive result to Raven Theatre's Education Team.

What To Do If Someone In Your Home Tests Positive For COVID-19 If a member of the camper/staff's household tests positive for COVID-19, we recommend the following:

1. If limited contact/exposure to a positive individual, return to camp, but wear a mask for ten days. If the positive individual in the household remains symptomatic for longer than ten days, continue to mask until the household member is no longer symptomatic
2. Test on the next immediate Monday and the next immediate Thursday after exposure.
3. If you have any of these symptoms of COVID-19, test immediately and stay home: Fever 100.4 or higher; chills; Cough; Shortness of breath; Difficulty breathing; Sore throat; New loss of taste or smell; New muscle or body aches; Nausea, vomiting, diarrhea; Headache; Runny nose or congestion; Fatigue

When Should I Test For COVID-19?

- If you've been exposed to COVID-19, you should get tested on the immediate following Monday and the immediate following Thursday.
- Testing Recommendations Based on Exposure Day:
Test 1: Days 1-4 after exposure
Test 2: Days 5-7 after exposure

DRESSING FOR CAMP—Please make sure that your camper is wearing clothing in which they can move comfortably and confidently. No open toe sandals//flip flops or tight clothing that limits movement. We will be working both inside (air conditioning) and outside, so layers may be recommended if your camper gets cold easily. If needed, please pack sunscreen, as we do go outside during lunch/recess. Also, on the first day of camp, please send your camper with an old, oversized T-shirt to have on hand for some craft days as well as an extra change of clothes in case of an accident. These extra clothes can stay at camp through the duration of the session unless dirtied. It's helpful if you have them labeled in a bag.

SNACK AND LUNCH—We will break mid-morning for a snack and at noon for lunch. Please pack a healthy lunch, a water bottle, and a snack for your camper every day. We do not have appliances (refrigerator, microwave) available for campers use and Raven is unable to provide campers with food items. Raven is a peanut and tree nut free camp, and we ask that campers do not share//exchange food items.

WHAT TO BRING TO CAMP CHECKLIST & REMINDERS

- Healthy Snack & Lunch (No peanuts or tree nuts) We do NOT provide lunch or snacks.
- Water Bottle (please label)
- Sunscreen (if needed when outside)//towel or yoga mat if they have any grass allergies
- An old, oversized t-shirt for messy craft days (please label)
- Extra change of clothes in a labeled bag//layers (especially our younger age group, in case of accidents)
- Extra masks, if you prefer your camper to wear a mask during the camp day
- Copy of the book//story they'll be adapting (if they have one on hand, no need to purchase)
- No technology, but any books//games//coloring they'd like to have for breaks//lunch
- After Care—Bring a book to read, coloring or game to play

COOL TRICKS—Cool Tricks is an exciting opportunity in which campers can choose to share a special talent//skill//anything that makes them confident//brings them joy with their ensemble that we can celebrate, and maybe even incorporate into our final performance. Some Cool Tricks that have been shared in the past to get you and your camper inspired include singing a favorite song (or one they think might fit in the show), martial arts, sharing a picture they drew, playing a musical instrument, dancing, acrobatics, telling a favorite joke or even magic tricks. We will be sharing our Cool Tricks on Friday afternoon of the first week of camp, so please take some time to check-in with your camper on what Cool Trick they may want to share (have their instrument/object/music/etc ready to bring in). And no worries if your camper doesn't want to share a Cool Trick—cheering on the ensemble is a perfect way to participate too! We ask that a cool trick be no longer than 2 minutes!

COSTUMES—Raven will provide all specialty costume pieces needed for our final performance, but we usually ask campers and their families to bring in a base costume for us to work from. Information about the specifics of the base costume will be sent home with your campers about half way through the camp session.

FINAL PERFORMANCE—Our final performance will be presented on our theater's mainstage on the last day of camp at the end of the day. A more detailed email regarding the performance day and making reservations will be sent closer to the date of performance. There is no charge, but space is limited. Each family will be able to reserve 2-4 seats depending on the size of camp.

CREATING A POSITIVE SPACE FOR COLLABORATION—Raven Theatre's Take Flight Education programming works to build strong, positive ensembles. Our motto is: "With COURAGE, I will CONNECT, COLLABORATE, and CREATE in my COMMUNITY." We ask that you read through the following ensemble agreements with your camper prior to the start of camp.

RESPECTING OTHER CAMPERS/ENSEMBLE MEMBERS—At Take Flight Summer Camp, we want to make sure that every student feels safe emotionally, physically, and creatively while working together. This includes being a respectful artistic collaborator and mindful of how we use our words and physical actions while working together. Take Flight celebrates leading with kindness by actively listening to all

ideas, making space for others, taking turns during an exercise, using safety and awareness with our bodies, observing personal boundaries, being a positive, supportive ensemble member and offering feedback that is constructive. We all shine when we take care of each other!

RESPECTING THE SPACE—We ask campers to respect the physical spaces that we work in, whether that is the theatre, the lobby, the playground. Staff and Instructors will always let campers know what they are able to, or not able to do, in our work and play spaces. Or if you don't know, just ask!

RESPECTING THE STAFF—We ask that campers respect our staff, lead teaching artists, as well as our interns and CITs. It is a top priority for our instructors and staff to provide a fun, collaborative and safe environment for our campers to create in. We will do our best to be transparent about what we are doing and why as well as sharing our daily schedule and goals. Remember that staff and instructors are also a part of the ensemble, so being a respectful artistic collaborator with them is just as important as it is with your peers. We also encourage campers—and parents—to ask questions and share how things are working (or not).

RESPECTING THE WORK—Theater is a team effort, and we invite and encourage everyone to fully participate in the creative process in order to develop a piece of theater that is entirely unique to that ensemble. And while casting and performing is one aspect of the process, at Take Flight, we don't believe it's the most important and we don't want it to define our entire experience.

LET'S CONNECT//FACE TIME VS. SCREEN TIME—We're at camp so let's connect with those around us! Keep those cell phones in your backpacks so you're not distracted or disengaged. We ask that phones only be used for emergencies or important check-ins with guardians. We ask that campers always check with their instructor before using technology. To remove the temptation, we ask that campers leave all other devices (iPads, tablets, gaming devices, fidget spinners) at home or in the car. This is an interactive and collaborative theater arts camp, which is a great opportunity to take a break from our technology!

ALLERGIES—Raven is a peanut & tree nut free zone, please remember when packing snacks/lunches. We have several campers with allergies and we would prefer to not take the risk.

INCLUSIVE ENVIRONMENT—Raven is an inclusive environment where we want all campers to have fun and be themselves. Campers are invited to let teaching artists, staff, and fellow campers know what pronouns best fit who they are (e.g., he, she, they, etc.) in person and/or in the health form.